The impact of token granularity on the predictive power of language model surprisal

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Language model surprisal in cognitive modeling

If you were to journey ...

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Processing difficulty of journey $\propto \frac{-\log_2 \mathsf{P}(\textit{journey} \mid \textit{If you were to})}{\mathsf{surprisal}}$

Hale (2001), Levy (2008)

Language model surprisal in cognitive modeling

LM2 Surprisal 6.71

LM3 Surprisal 7.10

If you were to journey ...

0.78

0.56

Processing difficulty of *journey* $\propto -\log_2 P(journey | If you were to)$ surprisal Hale (2001), Levy (2008) Word If you to journey were 386 ms 383 ms Reading Time 571 ms 354 ms 457 ms LM1 Surprisal 7.76 0.81 5.42 2.09 14.62

5.22

5.15

2.30

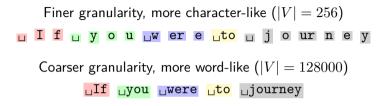
2.39

Wilcox et al. (2020), Oh and Schuler (2023), i.a.

13.93

15.02

Finer granularity, more character-like (|V|=256) If y o u w er e to j o ur n e y



Finer granularity, more character-like (
$$|V|=256$$
)
If $_{\square}$ y o u $_{\square}$ w er e $_{\square}$ to $_{\square}$ j o ur n e y Coarser granularity, more word-like ($|V|=128000$)
 $_{\square}$ If $_{\square}$ you $_{\square}$ were $_{\square}$ to $_{\square}$ journey

1. Encodes word length and frequency information

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- ightarrow We evaluate surprisal with different token granularities against reading time data

Methods 1: Tokenizer training

Tokenizer: Unigram language model (Kudo, 2018) tokenizer

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Vocabulary sizes: {256, 512, 1k, 2k, 4k, 8k, 16k, 32k, 48k, 64k, 128k}

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Data: 1M articles from English Wiki-40B train (Guo et al., 2020)

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Neural network architecture: Mamba-2 (Dao & Gu, 2024)

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Models: 11 tokenizers \times 3 sizes

Model	#L	#H	d_{model}	#Parameters
Small	6	8	256	\sim 2.6M
Medium	12	16	512	$\sim\!\!19.8M$
Large	24	24	768	\sim 88.0M

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Data: \sim 5.2M articles (\sim 1.5B words) from English Wiki-40B train (Guo et al., 2020)

Evaluation 1: Impact on fit to naturalistic reading times

Reading times from Natural Stories, Brown, GECO, Dundee, Provo (Cop et al., 2017; Futrell et al., 2021; Kennedy et al., 2003; Luke & Christianson, 2018; Smith & Levy, 2013)

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Surprisal calculated from the LMs, both at the start and end of training

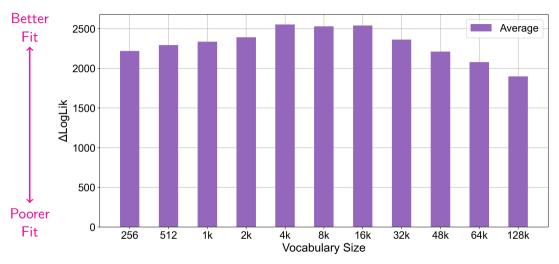
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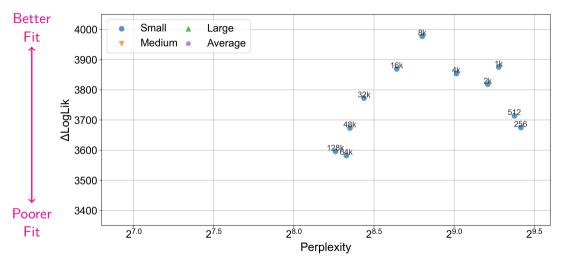
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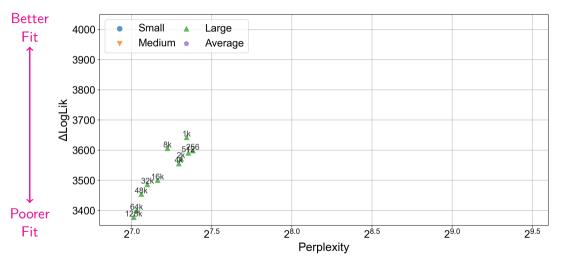
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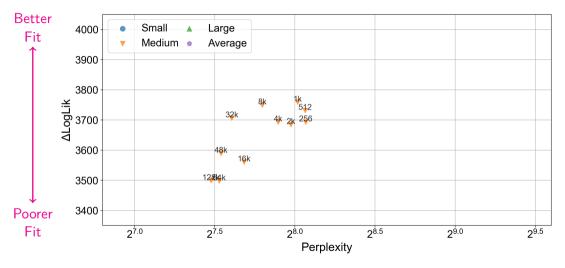
Surprisal's contribution to held-out regression log-likelihood (Δ LogLik) measured (\sim 641k data points)

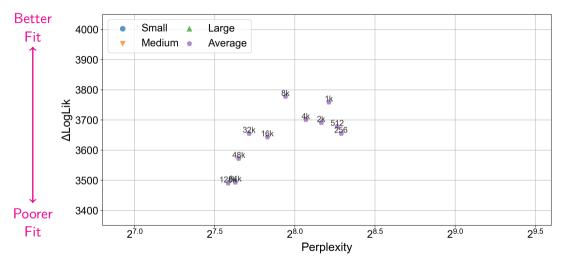
Before LM training: Strong influence of token granularity











The suspect sent the file deserved further investigation ... The suspect who was sent the file deserved further investigation ...

 \rightarrow People read deserved much more slowly than deserved

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Stimuli pairs and self-paced reading data from the SAP Benchmark (3 garden-path constructions, 24 pairs each; Huang et al., 2024)

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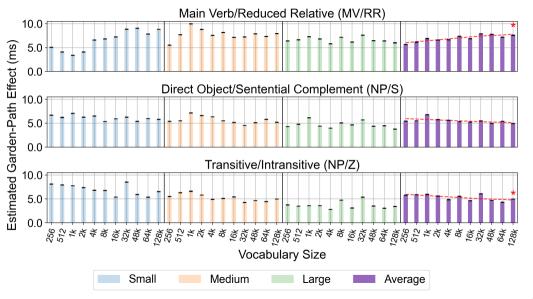
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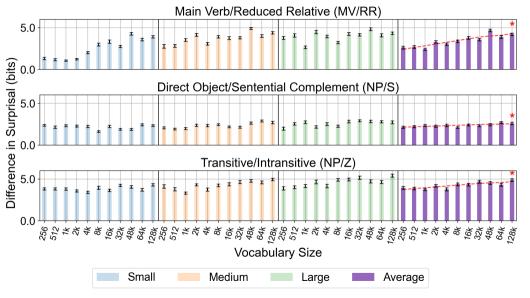
Surprisal-to-RT conversion model fit to reading times of non-garden-path sentences (\sim 996k data points)

Conversion model used to predict difference in reading times at deserved and deserved (~48k data points)

No clear trend in estimated garden-path effects



Coarser-grained tokens lead to larger differences in raw surprisal



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Hot take: Let's use coarser-grained tokens – less prone to this issue, easier to interpret

Thank you for listening!

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byungdoh/ssm-surprisal

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